

Document 30 Update Fall 2026 Season

1. **NJHSTOA.COM WEBSITE** Please review chapter website during season for review, updated information, procedures and protocols

2. **ACTIVE STATUS** Your active status is defined on web site as to what is required and when, see under certification Tab on this site

3. **MATCH FORMAT** All NJ dual scholastic matches will be best of three s: third set will be a match tie break, three minutes between second and third set (three minute break on court), if a full third set is played (ten min. break off court and new balls)

4. **COACHES ON DUAL MEET** No more than two (2) coaches will coach at a given dual met

5. **LINE-UP SHEET** All coaches must be listed on line-up sheet day of event by date and assigned by VP or A.D.

6. **ASSIGNMENTS** Assigners request that membership only accept assignments you can finish, you may not accept assignments directly from coaches, A.D.

7. **CONFERENCES** Cape Atlantic : If coaches mutually agree and practice time is less than 20 mins, they may start matches with a five (5) min. warm-up, less than 20 mins. Warm-up than a 10 min warm-up

8. **TIMES** 25 seconds between points (following ITF, USTA, ITA rules)

9.FAQ'S More questions of concern go to frequently asked questions (FAQ) Tab on NJHSTOA.COM web site

10. ARBITER SYSTEM To re-certify you must attend respective Spring / Fall Mandatory meetings in order to be assigned in Arbiter system ; **ARBITERSPORTS.COM, Click on Organization, then, chapter - TENNIS**

11. CARRY OVER RULE Carry over violation:

- a. at end of match, violation goes to next highest match in progress, *immediate*
- b. violation at end of dual match, violation goes to next scheduled violators team match, violator coach
MUST INFORM NEXT SCHOOL WITHIN 24 HOURS
(if player not play it goes to highest match)
- c. Penalties - none compliance, none reporting
- d. NOT USED IN STATE MATCH PLAY

12. Best practice we now monitor the tiebreaks whether it is a seven (7) point set break or ten (10) points match break
Observe the tiebreak and make sure players are going through the rotation correctly and to keep score either with paper and pencil or using the score cards, coaches should agree before match play. In addition to correcting the score if asked by players not Coaches!!!! ,at any time, only players, make that understood and clear to all

13. NJ HIGH SCHOOL PLAYERS have 25 sec, between points

14. IN NJ HIGH School there are no warnings

15. VIOLATIONS AND PAPERWORK processed within 24 hours

16. High School Carry over rule: Maybe issued before, during or after a player performs an unacceptable behavior

To All Officials: (March 17, 2026)

Please be advised that we have restructured our Sportsmanship Violation forms. This restructuring will better allow us to identify and categorize specific violations across a wide range of incidents.

The three forms listed below can now be found under the Officials menu tab. On the left-hand menu, you will see the tab titled “Sportsmanship Violations,” which replaces the previous DQ Reporting tab.

The DQ Report and the Unsportsmanlike Conduct Report have not changed. However, we have added a Game Ejection Report to the list.

This new process will begin with the 2026 Spring Season. Please note that you should complete only one of the three reports for any given incident.

If you have any questions, please feel free to reach out to our office.

DQ Report (1 or 2 Game Sit)

A disqualification (DQ) indicates a direct violation of the sportsmanship policy. Any flagrant physical or verbal misconduct by a player or coach requires immediate ejection from the contest and results in an additional two-game suspension (one game for football). The offending school must be notified by email or phone call no later than noon on the day following the contest. All DQ reports must be completed and submitted within 48 hours of the contest's conclusion.

Game Ejection Report (Not A DQ)

A game ejection is defined as any behavior that results in the removal of a player or coach from the contest. No additional penalties or suspensions will be imposed beyond the ejection.

Unsportsmanlike Behavior Report

Unsportsmanlike behavior includes any inappropriate conduct by players, coaches, or administrative personnel. Individuals who engage in such behavior may receive a formal warning without being removed from the contest. An example of this is the issuance of a “yellow card” in soccer.

Spectators are also subject to this standard. Any attending fan who receives a warning or is removed from the venue for misconduct is considered to have engaged in unsportsmanlike behavior.